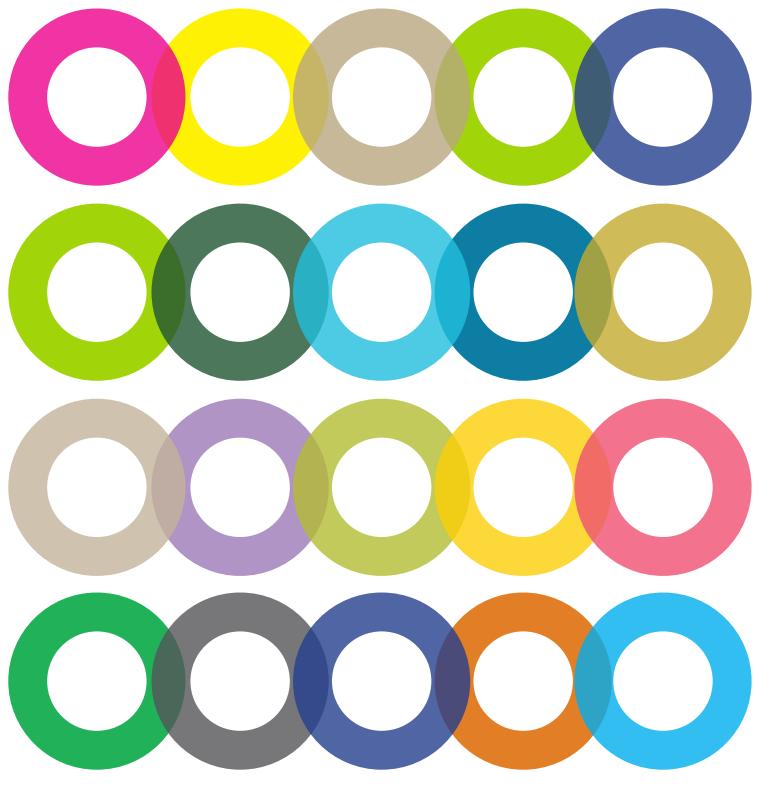
# MATHEMATICS UTAH CORE GUIDES GRADE 1



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Operations and Algebraic Thinking

Core Guide

Represent and solve problems involving addition and subtraction within 20 (Standards 1–2, 5–6)

**Standard 1.OA.1** Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions. For example, use objects, drawings, and equations with a symbol for the unknown number to represent the problem.

#### Concepts and Skills to Master

- Determine the operation based on the actions in the context of a word problem (avoid relying on keyword strategies)
- Use numbers and symbols to represent word problems (+, -, =, and a variety of symbols for unknowns)
- Solve the following addition and subtraction situations: (See: TABLE 1. Common addition and subtraction situations)
  - Add To/Change Unknown word problems (8 plates of cookies were sold. Each plate had 3 cookies on it. How many cookies were sold)
  - Take From/Change Unknown word problems (13 apples were on the the table. I ate some apples. Then there were 6 apples. How many apples did I eat? 13 ? = 6)
  - Put Together/Take Apart/Addend Unknown word problems (10 apples are on the table. 4 are red and the rest are green. How many apples are green? 4 + ? = 10, 10 4 = ?)
  - **Compare/Difference Unknown** word problems (Lucy has 3 apples. Julie has Julie has 5 apples. How many more apples does Julie have than Lucy? How many fewer apples does Lucy have than Julie? 3 + ? = 5, 5 3 = ?)
  - **Compare/Larger Unknown** word problems (Julie has 2 more apples than Lucy. Lucy has 3 apples. How many apples does Julie have? 2 + 3 = ?) Note: The language of "more" is mastered in first grade. The language of "fewer" is introduced in first grade, but mastered in second grade.
  - **Compare/Smaller Unknown** word problems (Lucy has 2 fewer apples than Julie. Julie has 5 apples. How many apples does Lucy have? 5 2 = ?) Note: The language of "more" is mastered in first grade. The language of "fewer" is introduced in first grade, but mastered in second grade.

Teacher Note: Add To/Start Unknown, Take From/Start Unknown, Compare/Larger Unknown, Compare/Smaller Unknown situations are introduced in first grade, but need not be mastered until second grade.

Related Standards: Current Grade Level	Related Standards: Future Grade Levels					
<b>1.OA.2</b> Solve word problems with three addends whose sum is 20 or less	2.OA.1 – 4 Represent and solve word problems involving addition and					
1.OA.3 Apply properties of operations as strategies	subtraction					
1.OA.4 Understand subtraction as an unknown-addend problem	2.NBT.5 – 9 Use place value understanding and properties of operations to					
1.OA.5 Relate counting to addition and subtraction	add and subtract					
1.OA.6a Add and subtract within 20 using a variety of strategies	2.MD.5 Solve word problems involving length with addition and subtraction					
1.OA.7 Understand the meaning of the equal sign	2.MD.8 Solve word problems involving money					
<b>1.OA.8</b> Determine the unknown number in an addition or subtraction	<b>3.OA.3</b> Use multiplication and division within 100 to solve word problems					
equation	3.OA.8 Solve two-step word problems					
Critical Background Knowledge from Previous Grade Levels						
• Solve addition and subtraction word problems within 10 (K.OA.2)						
Academic Vocabulary						
add, add to, addition, plus, join, combine, put together, sum, subtract, minus compare, symbol, equal (=), addend	, take away, take apart, take from, separate, difference, unknown, equal to,					

Operations and Algebraic Thinking Core Guide	Grade 1
Suggested ModelsSuggested ModelsProblem:Julie has 5 apples.Lucy has 3 apples.How many more apples does Julie have than Lucy?OR $\int u/ie$ $u/ie$ How many fewer apples does Lucy have than Julie?OR $u/ue y$ $u/ue y$ Lucy have than Julie?To fieJulie<	Suggested Strategies         • Counting on method         • Making ten method; ten-frames         • Decomposing a number leading to a ten         • Use the relationship between addition and subtraction         • Create equivalent but easier or known sums (doubles, doubles plus/minus one)         • Create their own word problems verbally         • Use drawings, objects, and equations         • Use Part/Part/Whole

Core Guide

Represent and solve problems involving addition and subtraction with					
Standard 1.OA.2 Solve word problems that call for addition of three v		e sum is less than or equal to 20. For example, use objects,			
drawings, and equations with a symbol for the unknown number to re	present the problem.				
Concepts and Skills to Master					
<ul> <li>Use numbers and symbols to represent word problems (+, =, and a</li> </ul>					
<ul> <li>Extend understanding of word problems involving addition of two</li> </ul>	whole numbers to solv	ve problems with three whole numbers			
<ul> <li>Add 3 whole numbers using objects, drawings and equations</li> </ul>	-				
Related Standards: Current Grade Level	Related Standards: I				
<b>1.OA.1</b> Solve word problems involving addition and subtraction		oblems using addition and subtraction			
within 20		ce value understanding & properties of operations to add and			
<b>1.OA.3</b> Apply properties of operations as strategies	subtract				
<b>1.OA.5</b> Relate counting to addition and subtraction <b>1.OA.6a</b> Add and subtract within 20 using a variety of strategies	<b>3.OA.8</b> Solve two-st	problems involving money			
<b>1.MD.4</b> Answer questions about the total number of data points	S.UA.6 SUIVE LWO-SI	tep word problems			
from up to three categories					
Critical Background Knowledge from Previous Grade Levels					
• Solve addition and subtraction word problems within 10 (K.OA.2)					
Academic Vocabulary					
join, add, add to, combine, put together, addition, plus, sum, total, eq	ual to, unknown				
Suggested Models		Suggested Strategies			
Example: Mrs. Smith has 4 oatmeal raisin cookies, 5 chocolate chip cookies, and 6 ging	gerbread cookies.	Counting up			
How many cookies does Mrs. Smith have?		Counting on			
Student A:		Making ten			
I put 4 counters on the Ten Frame for the oatmeal raisin cookies. Then, I put 5 different col		<ul> <li>Decomposing a number leading to a ten</li> </ul>			
frame for the chocolate chip cookies. Then, I put another 6 color counters out for the ginger one of the gingerbread cookies fit, so I had 5 leftover. Ten and five more makes 15 cookies		<ul> <li>Use the relationship between addition and subtraction</li> </ul>			
cookies.		<ul> <li>Create equivalent but easier or known sums (compensation,</li> </ul>			
		doubles plus one, doubles minus one)			
		<ul> <li>Apply the commutative or associative properties of addition</li> </ul>			
		<ul> <li>Create word problems verbally</li> </ul>			
Student B:					
I used a number line. First I jumped to 4, and then I jumped 5 more. That's 9. I broke up 6	into 1 and 5 so I could	<ul> <li>Use drawings, objects, and equations</li> </ul>			
jump 1 to make 10. Then, I jumped 5 more and got 15. Mrs. Smith has 15 cookies.					
4+5+	6 = ⊲Õ⊳				
	202				
4 9 10 15					
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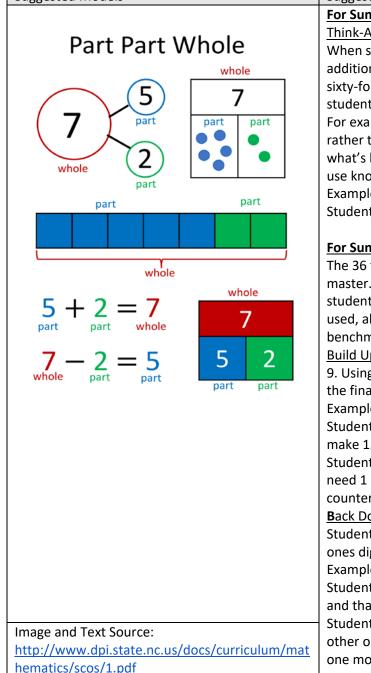
Operations and Algebraic Thinking C	ore Guide	Grade 1
Understand and apply properties of operations and the relationship	between addition and subtraction (Standards 3–4)	
<b>Standard 1.OA.3</b> Apply properties of operations as strategies to add		
known. (Commutative property of addition.) To add 2 + 6 + 4, the sec		+ 10 =12.
(Associative property of addition.) First grade students need not use	formal terms for these properties.	
Concepts and Skills to Master		
• Understand the commutative property of addition (8 + 3 = 11 and	3 + 8 = 11)	
Understand that the commutative property does not work with su	btraction (8 - 3 = 5, but 3 - 8 does not equal 5)	
• Understand the associative property of addition (2 + 6 + 4 = 2 + 10	= 12)	
<ul> <li>Understand the additive identity property of zero (8 + 0 = 8)</li> </ul>		
<ul> <li>Understand the identity property of subtraction (8 - 0 = 8)</li> </ul>		
Apply properties listed above as strategies to add and subtract		
Teacher Note: Emphasis should be placed on understanding of the placed on understanding of the placed than memorizing names and definitions.	roperties and why each property applies to a particular operati	on rather
Related Standards: Current Grade Level	Related Standards: Future Grade Levels	
<b>1.OA.4</b> Understand subtraction as an unknown addend problem	2.NBT.5, 2.NBT.7 Add and subtract within 100 and within	1,000
1.OA.6 Add and subtract within 20	<b>2.NBT.6</b> Add up to 4 two-digit numbers	
1.NBT.4 Add within 100	2.NBT.8 Mentally add and subtract 10 or 100 from a giver	
1.NBT.6 Subtract multiples of 10	<b>2.NBT.9</b> Explain why addition and subtraction strategies w	
	<b>3.OA.5</b> Apply properties of operations to multiply and div	ide
	<b>3.NBT.2</b> Fluently add and subtract within 1,000	
Critical Background Knowledge from Previous Grade Levels		
Solve addition and subtraction word problems within 10 (K.OA.2)		
Academic Vocabulary		
add, subtract, equation, total, difference		
Suggested Strategies		
<ul> <li>Use objects or drawings to represent properties listed above</li> </ul>		
<ul> <li>Number bonds, ten-frames, related facts, abacuses</li> </ul>		
<ul> <li>Use context to interpret the properties (5 green apples and 3 red apples)</li> </ul>	apples amounts to the same number of apples as 3 green appl	es and 5 red

erations and Algebraic Thinking Core Guide	Grade
uggested Models Commutative Property Examples:	
CubesA student uses 2 colors of cubes to make as many different combinations of 3 as possible. When recording the combinations, the student records that 3 green cubes and 5 blue cubes equals 8 cubes in all. In addition, the student notices that 5 green cubes and 3 blue cubes also equals 8 cubes. $3 + 5 = 8$ Sumber Balance A student uses a number balance to investigate the commutative property. "If 8 and 2 equals 10, then I think that f I put a weight on 2 first this time and then on 8, it'll also be 10." $3 + 5 = 8$	
10 9 8 7 6 5 4 3 2 1 1 2 3 4 5 6 7 8 9 10 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
Number Line: $\Box = 5 + 4 + 5$	
Student A: First I jumped to 5. Then, I jumped 4 more, so I landed on 9. Then I jumped 5 more and landed on 14.	
5 4 5 5 9 14	Bar model with associative property:
Student B: I got 14, too, but I did it a different way. First I jumped to 5. Then, I jumped 5 again. That's 10. Then, I jumped 4 more. See, 14! 5  5  4 5  10  14	Bar model with associative property:

1.0A.3

Understand and apply properties of operations and the relationship	between addition and subtraction (Standards 3–4)					
<b>Standard 1.OA.4</b> Understand subtraction as an unknown-addend problem. For example, subtract 10 – 8 by finding the number that makes 10 when added						
to 8.						
Concepts and Skills to Master						
• Understand the relationship between addition and subtraction (u	Inderstand the relationship between problem sets such as 2 + = 5 and 5 - 2 =)					
Understand subtraction as an unknown-addend problem						
Write subtraction problems as addition equations with unknown	addends					
Related Standards: Current Grade Level	Related Standards: Future Grade Levels					
<b>1.OA.1</b> Use addition and subtraction within 20 with unknowns in	<b>2.NBT.7</b> Add and subtract within 1,000 using strategies based on relationships between					
all positions.	addition and subtraction.					
1.OA.3 Use properties to add and subtract	2.NBT.9 Explain why addition and subtraction strategies work					
1.OA.6 Add and subtract within 20 using relationships between	<b>3.NBT.2</b> Fluently add and subtract within 1,000 using relationships between addition					
addition and subtraction	and subtraction					
Critical Background Knowledge from Previous Grade Levels						
<ul> <li>Solve addition and subtraction problems with 10 (K.OA.2)</li> </ul>						
Academic Vocabulary						
related facts, add, addend, subtract, minus, total						

#### Suggested Models



Suggested Strategies

#### For Sums to 10

<u>Think-Addition</u> uses known addition facts to solve for the unknown part or quantity within a problem. When students use this strategy, they think, "What goes with this part to make the total?" The thinkaddition strategy is particularly helpful for subtraction facts with sums of 10 or less and can be used for sixty-four of the 100 subtraction facts. Therefore, in order for think-addition to be an effective strategy, students must have mastered addition facts first.

For example, when working with the problem 9 - 5 =, First Graders think "Five and what makes nine?", rather than relying on a counting approach in which the student counts 9, counts off 5, and then counts what's left. When subtraction is presented in a way that encourages students to think using addition, they use known addition facts to solve a problem.

Example: 10 – 2 =

Student: "2 and what make 10? I know that 8 and 2 make 10. So, 10 - 2 = 8."

# For Sums Greater than 10

The 36 facts that have sums greater than 10 are often considered the most difficult for students to master. Many students will solve these particular facts with Think-Addition (described above), while other students may use other strategies described below, depending on the fact. Regardless of the strategy used, all strategies focus on the relationship between addition and subtraction and often use 10 as a benchmark number.

<u>Build Up Through 10:</u> This strategy is particularly helpful when one of the numbers to be subtracted is 8 or 9. Using 10 as a bridge, either 1 or 2 are added to make 10, and then the remaining amount is added for the final sum.

Example: 15 – 9 =

Student A: "I'll start with 9. I need one more to make 10. Then, I need 5 more to make 15. That's 1 and 5- so it's 6.15 - 9 = 6."

Student B: "I put 9 counters on the 10 frame. Just looking at it I can tell that I need 1 more to get to 10. Then I need 5 more to get to 15. So, I need 6 counters."

Back Down Through 10: This strategy uses take-away and 10 as a bridge.

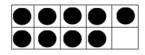
Students take away an amount to make 10, and then take away the rest. It is helpful for facts where the

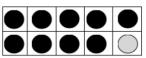
ones digit of the two-digit number is close to the number being subtracted.

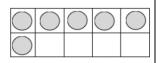
Example: 16 – 7 =

Student A: "I'll start with 16 and take off 6. That makes 10. I'll take one more off and that makes 9. 16 - 7 = 9."

Student B: "I used 16 counters to fill one ten frame completely and most of the other one. Then, I can take these 6 off from the 2nd ten frame. Then, I'll take one more from the first ten frame. That leaves 9 on the ten frame."







Operations and Algebraic Thinking	Core Guide	Grade
Represent and solve problems involving addition and subtraction v	vithin 20 (Standards 1–2, 5–6)	
Standard 1.OA.5 Relate counting to addition and subtraction. For e	example, by counting on 2 to add 2	2.
Concepts and Skills to Master		
Understand and use counting on to solve addition problems		
Understand and use counting backward to solve subtraction pro	blems	
Teacher Note: When solving addition and subtraction problems to counting back, before fully developing the essential strategy of usin solve addition and subtraction problems, it is very important to moten as a benchmark number, as discussed in 1.OA.6, particularly sin (http://www.dpi.state.nc.us/docs/curriculum/mathematics/scos/1	ng 10 as a benchmark number. Or ove students toward strategies than nce counting becomes a hindrance	nce students have developed counting strategies to at focus on composing the decomposing numbers using
Related Standards: Current Grade Level	Related Standards: Future Grad	de Levels
<b>1.OA.1</b> Use addition and subtraction within 20	2.OA.2 Fluently add and subtr	act within 20
1.OA.6 Add and subtract within 20	2.NBT.2 Count within 1,000, s	kip-count by 5's, 10's, and 100's
<b>1.NBT.1</b> Count to 120, starting with any number less than 120		
Critical Background Knowledge from Previous Grade Levels		
• Count to 100 by ones and tens and count forward beginning from	m any number (K.CC.1, K.CC.2)	
• Read and write numerals from 0-20 and represent a number of a	objects with a written numeral, re	cognize 0 represents a count of zero (K.CC.3)
• Understand the relationship between numbers and quantities; of	connect counting to cardinality, un	derstand one-to-one correspondence (K.CC.4)
• Use matching or counting strategies to identify whether the nur	nber of objects is greater than, les	s than, or equal to another group (K.CC.6)
• Solve addition and subtraction word problems within 10 and flu	ently add and subtract using numb	pers within 5 (K.OA.2, K.OA.5)
Academic Vocabulary		
counting all, counting on, counting backward, add, subtract, sum, a	addend, numerals	
Suggested Models		Suggested Strategies
Example: 15 + 2 =		Counting All: Students count all objects to determine the total amount
Counting All: The student counts out fifteen counters. Then adds t		<ul> <li>Counting on and Counting back: Students hold a</li> </ul>
student counts all of the counters starting at 1 (1, 2, 3, 414, 15, 1		"start number" in their head and count on/back
Counting On: Holding 15 in their head, the student holds up one fir		from that number
another finger and says 17. The student knows that 15 + 2 is 17, si	nce she counted on 2 using her	<ul> <li>Use counters to model counting on or counting</li> </ul>
fingers.		backward
Counting All: The student counts out twelve counters. Then remove the student source and th		Use base ten blocks
the total amount, the student counts each one (1, 2, 3, 4, 5, 6, 7, 8, Counting Packy Kooping 12 in his head, the student counts backwa		Use hundreds chart
<u>Counting Back:</u> Keeping 12 in his head, the student counts backwar	•	
finger; says "10" as he holds up a second finger, says, "9" as he hol that he has counted back 3 since he is holding up 3 fingers, the stu		
Text Source: http://www.dpi.state.nc.us/docs/curriculum/mathem		

Operations and Algebraic Thinking Core	Guide	Grad
Represent and solve problems involving addition and subtraction within 20 (St	tandards 1–2, 5–6)	
Standard 1.OA.6 Add and subtract within 20.		
a. Use strategies such as counting on; making ten (for example, 8 + 6 = 8 + 2 +	4 = 10 + 4 = 14); decomposing a	number leading to a ten (for example,
13 - 4 = 13 - 3 - 1 = 10 - 1 = 9; using the relationship between addition and su	ubtraction (for example, knowing	<i>g that 8 + 4 = 12, one knows 12 – 8 = 4)</i> ; and
creating equivalent but easier or known sums (for example, adding 6 + 7 by cr		- 6 + 1 = 12 + 1 =13).
b. By the end of Grade 1, demonstrate fluency for addition and subtraction wi	ithin 10.	
Concepts and Skills to Master		
<ul> <li>Addition within 20 (totals up to 20)</li> </ul>		
<ul> <li>Subtraction within 20 (subtract from up to 20)</li> </ul>		
<ul> <li>Fluently add and subtract within 10 (totals up to 10)</li> </ul>		
• Use addition and subtraction strategies flexibly, accurately and efficiently		
Teacher Note: The standard calls for students to use a variety of reasoning stre		
be seen as a thinking strategy, not a rote method. It involves seeing the first a		
between counting and the cardinality in the first addend. When working with		
may become a hindrance. Students should have ample experiences modeling		
Related Standards: Current Grade Level	Related Standards: Future G	
<b>1.OA.1</b> Use addition and subtraction within 20 to solve word problems		ptraction within 100 to solve one-step and two-
<b>1.OA.2</b> Solve word problems with three whole number addends	step problems	
<b>1.OA.3</b> Apply properties of operations to add and subtract	2.OA.2 Fluently add and sub	
<b>1.OA.4</b> Understand subtraction as an unknown addend problem	2.NBT.5 Fluently add and su	
<b>1.OA.5</b> Relate counting to addition and subtraction	-	rd problems using the four operations
1.NBT.4 Add within 100		atterns including in addition tables
Critical Dackground Knowledge from Dravious Crade Louels	<b>3.NBT.2</b> Fluently add and su	
Critical Background Knowledge from Previous Grade Levels		
• Fluently add and subtract using numbers within 5 (K.OA.5)		
• Decompose numbers and solve add to and take away situations within 10	(K.UA.2, K.UA.3)	
• Represent addition and subtraction within 10 using models (K.OA.1)		
Understand the relationship between numbers and quantities (K.CC.4)		
Academic Vocabulary add, plus, subtract, minus, difference, total, equation, addend		
Suggested Models		Suggested Strategies
Example: 8 + 7= Student 1		Use models such as linking cubes,     number lines, etc. to understand why and
Making 10 and Decomposing a Number		number lines, etc. to understand why and how various strategies work
I know that 8 plus 2 is 10, so I decomposed (broke) the 7 up into a 2 and a 5. F	irst Ladded 8 and 2 to get 10	<ul> <li>Counting on: 8 + 4 = □ (89, 10, 11, 12)</li> </ul>
and then added the 5 to get 15.		• Counting on: $8 + 4 = \Box$ (89, 10, 11, 12) • Counting back: $12 - 4 = \Box$ (1211, 10, 9,
8 + 7 = (8 + 2) + 5 = 10 + 5 = 15		• Counting back. $12 - 4 - 11$ (1211, 10, 9,
.OA.6		

	ent 2															8)					
Creating an Easier Problem with Known Sums										•	• Making tens: 5 + 7 = □ (5 = 2 + 3 so 3 + 7										
I know 8 is 7 + 1.I also know that 7 and 7 equal 14 and then I added 1 more to get 15. $8 + 7 = (7 + 7) + 1 = 15$ Example: $14 - 6 = \$										= 10 therefore 10 + 2 = 12)											
									•	Double	s: 6 + 6	= 🗆									
									<ul> <li>Doubles plus/minus one: 6 + 7 = □ (6 + 6 + 1 or 7 + 7 - 1)</li> <li>Decomposing a number leading to a ten: 15 - 7 = □, so 15 - 5 = 10, therefore 10 - 2 = 8)</li> </ul>						ten:						
		4 minu	s 4 is 10	solbr	oke the	6 up in	to a 4 a	nd a 2.	14 min	us 4 is	LU. The	en I take	e away 2	2 more t			•	-	ge of fa		
get 8		0 2	40.0													families/related facts: 3 + 9 = 12 so 12 - 9 = □ "Taking away" indicated with horizontal line segment ar					
	6 = (14 –	- 4) – 2	= 10 - 2	8 = 8																	
Stude	ionship	botwoo	n Addit	ion and	Subtra	ction									"Ta						gment an
	s is 14, I						ins that	11 min	us 6 is	Q							solvin	g by cou	nting on t	to 13	
•	= 14  so		•	us o is .	14, 50 11			14 11111	us 0 15	0.						$13 - 9 = \Box$ is $9 + \Box = 13$					
						daina	whon th	Nev crea	ate equ	ivalent	expres	sions in	n order t	to solve							
	oraic ide		erlie wh	at stude	ents are	uoing	when t									Take	away 9	. 10, 11,12	2,13:4	to make	= 13
Fluen	icy withi	in 10						·								Take	away 9	. 10, 11,15	2,(3:4		<u>= 13</u>
Fluen Fluen numb		in 10 ch grad d knowi each gra	le involv ng som Ide leve	ves a mi e answe I, recog	xture o ers from nizing t	f just kr n the us hat flue	nowing e of stra	some a	nswers It is im	, knowi Iportan	ng som t to pu	ne answ sh sens	vers fror itively a	n pattei ind enco	rns (for ouraging	Teke exampl gly towa	<mark>ههمم ۶</mark> e, addir ard flue	ng 0 yie	lds the s	same	<u>13</u>

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Work with addition and subtraction equations (Standards	7–8).	
Standard 1.OA.7 Understand the meaning of the equal sig		addition and subtraction are true or false. For
example, which of the following equations are true and wh	hich are false?	
6 = 6, 7 = 8 – 1, 5 + 2 = 2 + 5, 4 + 1 = 5 + 2.		
Concepts and Skills to Master		
• Understand the meaning of the equal sign as a concept	of balance	
• Understand the equal sign represents an equivalent relation	ationship where the left side of an equation has	the same value as the right side of the equation
• Apply the meaning of the equal sign to determine if equ		
Teacher Note: Some care should be taken with the equal	sign as it is a relational symbol, not an operatior	ns symbol (like + and -). The equal sign means "is
the same as." However, most children come to think of it a	as a symbol that tells you that the "answer is co	ming up." Students often interpret the equal
symbol in much the same way as the = on a calculator. The		
and is still true because both sides stand for the same qua		
"equals" as you record and read equations with students.	(Van de Walle, pp. 154)	
Related Standards: Current Grade Level	Related Standards: Future Grade Levels	
1.OA.1-6 Represent and solve problems involving	2.OA.1 Use addition and subtraction within 1	100, use equations with a symbol for the unknown
addition and subtraction within 20	2.OA.3 Write an equation to express an ever	n number as a sum of two equal addends
1.OA.8 Determine the unknown whole number in an	<b>2.0A.4</b> Write an equation to express the tota	al number of objects arranged in a rectangular array
addition or subtraction equation	3.0A.3, 3.0A.4, 3.0A.5 Write equations to r	epresent and solve multiplication and division
	problems with a symbol for the unknown	
Critical Background Knowledge from Previous Grade Level	S	
• Solve addition and subtraction word problems within 10	0 (K.OA.2)	
• Decompose numbers less than or equal to 10 into pairs	. Record decompositions with equations (K.OA.3	3)
• Make sums of 10 using any number from 1 to 9 (K.OA.4	)	
Academic Vocabulary		
equal, equation, equal sign, equal symbol, value, balance		
Suggested Models		Suggested Strategies
10       9       8       7       6       5       4       3       2       1       1       1         0	<ul> <li>Use a variety of balance scales to represent equations with numbers and operations on both sides of the equal sign</li> <li>Use balance scales to create equations that are true and equations that are false</li> <li>Use drawings to represent the balance of the</li> </ul>	
When students understand that an equation needs to "ba	lance," with equal quantities on both sides of	quantities on both sides of the equal sign
the equal sign, they understand various representations o	f equations, such as:	• Determine if given equations are true or false
• an operation on the left side of the equal sign and the a	nswer on the right side (5 + 8 = 13, 13 - 8 = 5)	(True or False: 5 + 1 = 4 + 2; 2 + 3 = 2 + 4)
• an operation on the right side of the equal sign and the	answer on the left side (13 = 5 + 8, 5 = 13 - 8)	• Given a false equation, rewrite the equation to
		make it true
<ul> <li>numbers on both sides of the equal sign (6 = 6)</li> </ul>		indice it thus
<ul> <li>numbers on both sides of the equal sign (6 = 6)</li> <li>operations on both sides of the equal sign (5 + 2 = 3 + 3</li> </ul>	+ 1, 5 + 2 = 10 - 3)	<ul> <li>Balance equations with unknowns (3 + 4 = + 5)</li> </ul>

Core Guide

Work with addition and subtraction equations (Standards 7–8).						
Standard 1.OA.8 Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. For example, determine the						
unknown number that makes the equation true in each of the equations $8 + ? = 11, 5 = ? - 3, 6 + 6 = ?$						
Concepts and Skills to Master						
• Understand that equations involving addition and subtraction relates three	e whole numbers in related facts (3 + = 11; 11 = 3; 11 - 3 =)					
Determine and represent an unknown whole number in an addition and su	ubtraction equation, using three whole numbers					
Related Standards: Current Grade Level	Related Standards: Future Grade Levels					
<b>1.0A.1</b> Add and subtract within 20 with unknowns in all positions.	<b>2.OA.1</b> Use addition and subtraction within 100 with unknowns in all position.					
<b>1.OA.2</b> Solve word problems that call for addition of three whole	<b>2.OA.2</b> Add and subtract within 20 using the relationship between addition and					
numbers. Use equations with a symbol for the unknown whole number.	subtraction.					
<b>1.OA.4</b> Understand subtraction as an unknown-addend problem.	2.NBT.5, 2.NBT.7 Fluently add and subtract within 100 and 1,000 using the					
<b>1.OA.6</b> Add and subtract within 20 using the relationship between addition	relationship between addition and subtraction.					
and subtraction <b>3.OA.4</b> Determine the unknown whole number in a multiplication or divisio						
1.OA.7 Understand the meaning of the equal sign	equation					
	<b>3.OA.6</b> Understand division as an unknown-factor problem.					
Critical Background Knowledge from Previous Grade Levels						
<ul> <li>Add and subtract within 10 (K.OA.2)</li> </ul>						
<ul> <li>Decompose numbers less than or equal to 10 (K.OA.3)</li> </ul>						
<ul> <li>Make sums of 10 using any number from 1 to 9 (K.OA.4)</li> </ul>						
<ul> <li>Fluently add and subtract within 5 (K.OA.5)</li> </ul>						
Academic Vocabulary						
related facts, add, addend, subtract, minus, total, equal, equation, unknown	number					
Suggested Models	Suggested Strategies					
See Suggested Models and Suggested Strategies for Standard 1.OA.4.						

# TABLE 1. Common addition and subtraction situations.<sup>1</sup>

	Result Unknown	Change Unknown	Start Unknown
Add To	Two bunnies sat on the grass. Three more bunnies hopped there. How many bunnies are on the grass now? <b>2 + 3 = ?</b>	Two bunnies were sitting on the grass. Some more bunnies hopped there. Then there were five bunnies. How many bunnies hopped over to the first two? 2 + ? = 5	Some bunnies were sitting on the grass. Three more bunnies hopped there. Then there were five bunnies. How many bunnies were on the grass before?
Take From	Five apples were on the table. I ate two apples. How many apples are on the table now? 5 - 2 = ?	Five apples were on the table. I ate some apples. Then there were three apples. How many apples did I eat? 5 - ? = 3	<b>?</b> + 3 = 5 Some apples were on the table. I ate two apples. Then there were three apples. How many apples were on the table before? <b>?</b> - 2 = 3

	Total Unknown	Addend Unknown	Both Addends Unknown
Put Together/Take Apart <sup>3</sup>	Three red apples and two green apples are on the table. How many apples are on the table? 3 + 2 = ?	Five apples are on the table. Three are red and the rest are green. How many apples are green? 3 + ? = 5, 5 - 3 = ?	Grandma has five flowers. How many can she put in her red vase and how many in her blue vase? 5 = 0 + 5, 5 = 5 + 0 5 = 1 + 4, 5 = 4 + 1 5 = 2 + 3, 5 = 3 + 2

	Difference Unknown	Larger Unknown	Smaller Unknown
Compare <sup>4</sup>	("How many more?" version): Lucy has two apples. Julie has five apples. How many more apples does Julie have than Lucy?	(Version with "more"): Julie has three more apples than Lucy. Lucy has two apples. How many apples does Julie have?	(Version with "more"): Julie has three more apples than Lucy. Julie has five apples. How many apples does Lucy have?
	("How many fewer?" version): Lucy has two apples. Julie has five apples. How many fewer apples does Lucy have than Julie? 2 + ? = 5, 5 - 2 = ?	(Version with "fewer"): Lucy has 3 fewer apples than Julie. Lucy has two apples. How many apples does Julie have? 2 + 3 = ?, 3 + 2 = ?	(Version with "fewer"): Lucy has 3 fewer apples than Julie. Julie has five apples. How many apples does Lucy have? 5-3=?, ?+3=5

Darker shading indicates the four Kindergarten problem subtypes. Grade 1 and 2 students work with all subtypes and variants. Unshaded (white) problems are the four difficult subtypes or variants that students should work with in Grade 1 but need not master until Grade 2.

<sup>1</sup> Adapted from Box 2-4 of "Mathematics Learning in Early Childhood," National Research Council (2009, pp. 32, 33).

<sup>2</sup> These *take apart* situations can be used to show all the decompositions of a given number. The associated equations, which have the total on the left of the equal sign, help children understand that the = sign does not always mean *makes* or *results in* but always does mean *is the same number as*.

<sup>3</sup> Either addend can be unknown, so there are three variations of these problem situations. Both Addends Unknown is a productive extension of this basic situation, especially for small numbers less than or equal to 10.

<sup>4</sup> For the Bigger Unknown or Smaller Unknown situations, one version directs the correct operation (the version using more for the bigger unknown and using less for the smaller unknown). The other versions are more difficult. Extend the counting sequence (Standard 1)

**Standard 1.NBT.1** Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

## Concepts and Skills to Master

- Understand there is an ordered sequence of counting numbers
- Say counting numbers in the correct sequence from 1 to 120
- Say counting numbers in the correct sequence starting at any number less than 120
- Recognize and write numerals 0 120
- Represent a number of objects with a written numeral, not necessarily counting to name the quantity
- Write a numeral given the name

Related Standards: Current Grade Level	Related Standards: Future Grade Levels
<b>1.NBT.2</b> Understand that the two digits of a two-digit number represent	<b>2.NBT.1</b> Understand that the three digits of a three-digit number represents
amounts of tens and ones	amounts of hundreds, tens and ones
<b>1.OA.5</b> Relate counting to addition and subtraction (for example, by counting	<b>2.NBT.2</b> Count within 1,000; skip-counting by fives, tens, and hundreds
on 2 to add 2)	2.NBT.3 Read and write numbers to 1,000 using base-ten numerals, number
	names, and expanded form

Critical Background Knowledge from Previous Grade Levels

- Count to 100 by ones and tens (K.CC.1)
- Count forward beginning from any number (K.CC.2)
- Read and write numerals from 0-20 (K.CC.3)
- Represent a number of objects with a written numeral, recognize 0 represents a count of zero (K.CC.3)
- Understand the relationship between numbers and quantities; connect counting to cardinality, understand one-to-one correspondence (K.CC.4)

#### Academic Vocabulary

counting numbers 1–120, hundred, tens, ones, quantity, numeral, number, sequence, represent, how many

Suggested Model	S		Suggested Strategies
	1         2         3         4         6         6         7         8         9         10           11         12         13         14         15         16         17         18         19         20           21         22         23         24         25         26         27         28         29         30           31         32         33         34         36         36         37         38         39         40           41         42         43         44         46         47         48         49         60           51         52         53         54         56         67         68         69         60           61         62         63         64         66         67         68         69         70           71         72         73         74         76         77         78         79         80	34 ********* **************************	<ul> <li>Use a 120 chart to identify numbers and patterns</li> <li>Use base-ten rods and unit cubes while counting</li> <li>Use a partially completed hundreds chart and fill in missing numbers using counting and patterns</li> <li>Discuss the difference between reversed numbers, such as 34 and 43</li> </ul>
	81         82         83         84         86         86         87         88         89         90           91         92         93         94         96         96         97         98         99         100	**** ******	
	101         102         103         104         106         106         107         108         109         110	***	
	111 112 113 114 115 116 117 118 119 120		

Core Guide

Understand place value (Standards 2–3)

**Standard 1.NBT.2** Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: **a.** 10 can be thought of as a bundle of ten ones, called a "ten."

**b.** The numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones.

c. The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).

#### Concepts and Skills to Master

- Understand that 10 can be represented as a bundle of ten ones-called a "ten." This is known as unitizing
- Understand that in place value a specific digit represents how many tens or how many ones compose the number
- Use place value language to describe amounts of tens and ones. For example, 42 is four tens and two ones
- Identify decade numbers (10, 20, 30, 40, 50, 60, 70, 80, 90) as groups of ten with no ones leftover

Teacher Note: In kindergarten, students compose and decompose numbers from 11–19 into ten ones and some further ones. They do not unitize a group of ten ones as a "ten." In first grade, students extend this understanding to unitize a group of ten ones as a "ten." They also understand two-digit numbers as having multiple "tens."

Related Standards: Current Grade Level	Related Standards: Future Grade Levels
<b>1.NBT.3</b> Compare two two-digit numbers based on meanings of the tens	<b>2.NBT.1</b> Understand that the three digits of a three-digit number represent
and ones digits	amounts of hundreds, tens, and ones
<b>1.NBT.4</b> Add within 100, using concrete models or drawings based on place	2.NBT.2 Count within 1,000; skip count by fives, tens, and hundreds
value; Understand that it is sometimes necessary to compose a ten	<b>2.NBT.3</b> Read and write numbers to 1000 using base-ten numerals, number
<b>1.NBT.5</b> Given a two-digit number, mentally find 10 more or 10 less than	names, and expanded form
the number without having to count	<b>2.NBT.4</b> Compare two three digit numbers based on the meanings of the
<b>1.NBT.6</b> Subtract multiples of 10 in the range 10-90 from multiples of 10 in	hundreds, tens, and ones
the range 10-90	<b>3.NBT.1</b> Use place value understanding to round whole numbers to the nearest 10 or 100

Critical Background Knowledge from Previous Grade Levels

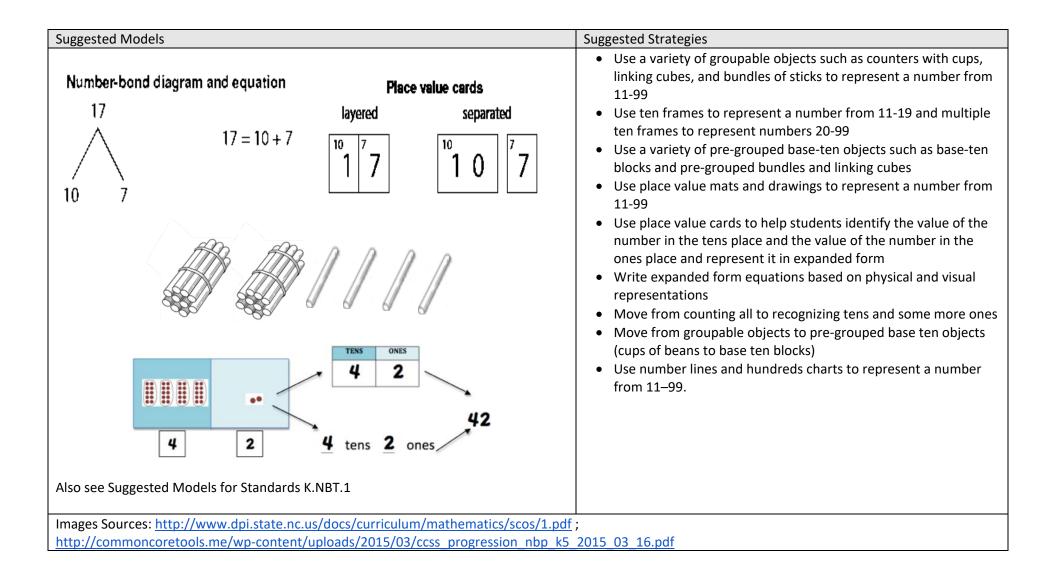
• Compose and decompose numbers from 11–19 into ten ones and some further ones. Use objects or drawings and record each composition or decomposition by a drawing or equation (K.NBT.1)

• Count to 100 by ones and tens (K.CC.1)

• Read and write numbers using base ten numerals from 0–20. Represent a number of objects with a written numeral. (K.CC.3)

#### Academic Vocabulary

"a ten", tens, ones, digit(s), decade number, decompose, compose, bundle, number names 1-99, place value



Understand place value (Standards 2–3)

1.NBT.3

35 > 21 or 21 < 35

**Standard 1.NBT.3** Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.

Concepts and Skills to Master

- Understand that when comparing two numbers, one looks at the whole number, not just individual digits
- Understand that a number (greater than 0) in the tens place always has a greater value than the number in the ones place
- Generalize that the number with the most tens is greater
- Understand that when comparing two numbers if the number of tens is the same, the number with more ones is greater
- Use terms including greater than, more than, less than, fewer than, equal to, and same as, to describe comparisons
- Understand the meaning of the symbols >, =, and < and use them to correctly to compare two-digit numbers
- Understand that two two-digit numbers that have equal value are represented by the equal sign

Teacher Note: In kindergarten, students use verbal language to identify whether groups of objects or numerals are greater than, less than or equal to other groups of objects or numerals. First grade is the first time students are introduced to using the symbols to record comparisons. Emphasis should be placed on the meaning of quantities rather than tricks such as "the alligator eats the bigger number," etc. The inequality symbols (<, >) are shortcuts for identifying the relationship between two numbers where one is greater or smaller than the other. The statements are read from left to right (15 < 28 is read "fifteen is less than twenty-eight").

Related Standards: Current Grade Level	Related Standards: Future Grade Level	
<ul> <li>1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones</li> <li>1.OA.7 Understand the meaning of the equal sign</li> </ul>	<ul> <li>2.NBT.1 Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones</li> <li>2.NBT.3 Read and write numbers to 1,000 using base-ten numerals, number names and expanded form</li> <li>2.NBT.4 Compare two three-digit numbers based on meanings of the meanings of the hundreds, tens, and ones digits, using &gt;, =, and &lt;, symbols to record the results of comparisons</li> </ul>	
Critical Background Knowledge from Previous Grade Levels		
<ul> <li>Compose and decompose numbers from 11-19 into ten ones and some further ones (K.NBT.1)</li> <li>Identify whether the number of objects in one group is greater than, less than or equal to the number of objects in another group (K.CC.6)</li> <li>Compare two numbers between 1 and 10 presented as written numerals using "great than," "less than," or "equal to." (K.CC.7)</li> <li>Academic Vocabulary</li> </ul>		
compare, more, greater than (>), more than, most, less, less than (<), fewer, least, equal (=), same as		
Suggested Models Suggested Strategies		
		• Use concrete models such as objects on place value charts, tens frames, base-ten blocks, hundreds chart, and number lines to compare two 2-digit numbers

the tens

• Write two two-digit numbers in expanded form and compare the value of

Core Guide

Use place value understanding and properties of operations to add and subtract (Standards 4–6).

**Standard 1.NBT.4** Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens to tens and ones to ones, and that it is sometimes necessary to compose a ten.

#### Concepts and Skills to Master

- Use place value understanding to compute sums within 100 using concrete objects, place value cards, or drawings
- Add a two-digit number and a one-digit number using a variety of strategies
- Add a two-digit number and a multiple of 10 using a variety of strategies
- Use the commutative property when adding (students may, but need not use formal term)
- Connect physical representations (objects) to visual representations (drawings)
- Connect physical and visual representations to written methods (expressions, equations, expanded from, etc.) and explain the reasoning used when adding
- Understand that in adding two-digit numbers, one adds tens to tens and ones to ones
- Understand that it is sometimes necessary to compose a ten (regroup)
- Identify when it is necessary to compose a ten (regroup) (45+7= 52 When adding the 5 ones to the 7 ones, a new ten is composed which makes 12. 40 and 12 have a total of 52.)

Teacher Note: The standard algorithm of "carrying or borrowing" is neither an expectation nor a focus in first grade. Students use a variety of strategies for addition and subtraction in grades K-3. By the end of third grade students use a range of algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction to fluently add and subtract within 1,000.

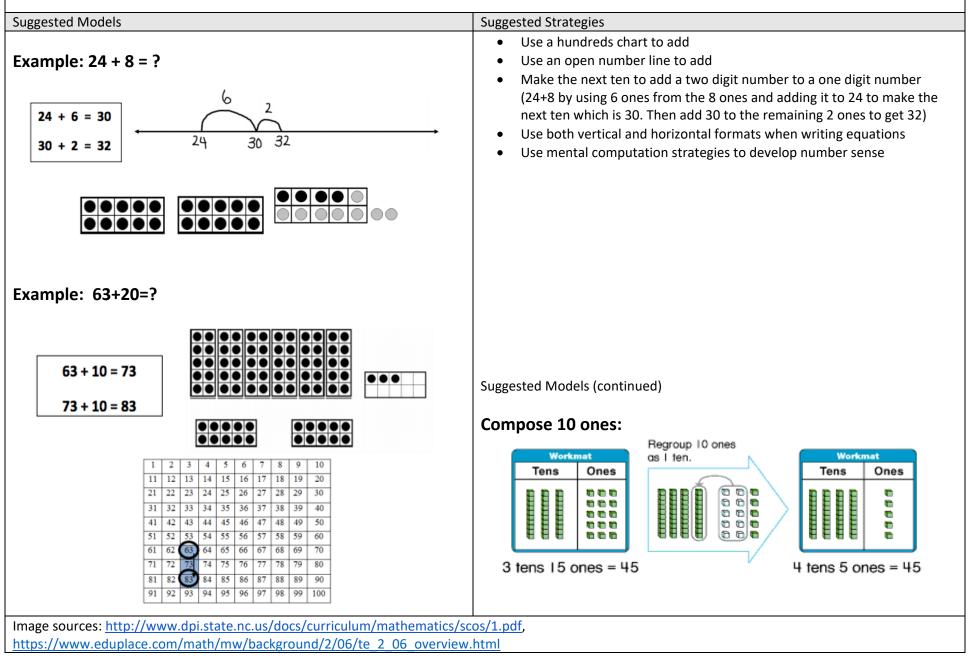
Related Standards: Current Grade Level	Related Standards: Future Grade Levels
<b>1.OA.1</b> Use addition and subtraction within 20 to solve word problems by	2.NBT.5 Fluently add and subtract within 100 using strategies based on place
using objects, drawings, and equations with a symbol for the unknown	value, properties of operations, and/or the relationship between addition and
number to represent the problem	subtraction
<b>1.OA.3</b> Apply properties of operations as strategies to add such as the commutative and associative properties of addition	<b>2.OA.1</b> Use addition and subtraction within 100 to solve one- and two-step word problems
<b>1.OA.5</b> Relate counting to addition and subtraction. For example, by counting on 2 to add 2.	<b>2.MD.5</b> Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units
<b>1.OA.6</b> Add and subtract within 20, demonstrate fluency for addition and subtraction within 10	<b>2.MD.8</b> Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies
<b>1.NBT.5</b> Given a two-digit number, mentally find 10 more than the	<b>3.NBT.2</b> Fluently add and subtract within 1,000 using strategies and algorithms
number, without having to count; explain the reasoning used.	based on place value, properties of operations, and/or the relationship
	between addition and subtraction

Critical Background Knowledge from Previous Grade Levels

- Understand that the two digits of a two-digit number represent amounts of tens and ones (1.NBT.2)
- Solve addition and subtraction word problems within 10 (K.OA.2)
- Make sums of 10 using any number from 1 to 9 (K.OA.4)
- Compose and decompose numbers from 11–19 into ten ones and some further ones (K.NBT.1)

#### Academic Vocabulary

place value, one, tens, add, compose (regroup), decompose, digit(s)



Use place value understanding and properties of operations to add and subtract (Standards 4-6).

Standard 1.NBT.5 Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.

Concepts and Skills to Master

- Use mental calculation in finding 10 more or 10 less than a given two-digit number without having to count by ones
- Explain the reasoning used in finding 10 more or 10 less
- Understand that only the tens place changes when mentally finding ten more or ten less

Related Standards: Current Grade Level	Related Standards: Future Grade Levels
<ul> <li>1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones</li> <li>1.NBT.4 Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit</li> </ul>	<ul> <li>2.NBT.5, 2.MD.5 Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction</li> <li>2.NBT.8 Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900</li> </ul>
number and a multiple of 10 <b>1.NBT.6</b> Subtract multiples of 10 in the range 10–90 from multiples of 10 in the range 10–90	<ul> <li>2.MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies</li> <li>3.NBT.2 Fluently add and subtract within 1,000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction</li> </ul>

Critical Background Knowledge from Previous Grade Levels

- Relate counting to addition and subtraction (1.OA.5)
- Solve addition and subtraction word problems within 10 (K.OA.2)

Academic Vocabulary

more, less, add, subtract, ten, digit(s)

Suggested Models

There are 74 birds in the park. 10 birds fly away. How many birds are in the park now?

#### Student A

I thought about a number line. I started at 74. Then, because 10 birds flew away, I took a leap of 10. I landed on 64. So, there are birds left in the park.

# 64

# Student B

I pictured 7 ten frames and 4 left over in my head. Since 10 birds flew away, I took one of the ten frames away. That left 6 ten frames and 4 left over. So, there are 64 birds left in the park.

# Student C

less.

I know that 10 less than 74 is 64, so there are 64 birds in the park. Students may use a hundreds chart to locate 74, then move up one row to 64 to show ten

43 44 46 53 54 55 56 57 58 65 66 67 68 76 77 78 82 83 84 85 86 87 88 89 91 92 93 94 95 96 97 98 99 100

Sub	Bested StrateBies
٠	Mentally picture a number line or hundred chart
٠	Mentally picture ten frames
•	Mentally subtract or add 10 without having to count by ones
•	Use drawings and layered cards to explain mental computations

Suggested Models (continued)

Suggested Strategies

Place a figure like this on a hundreds chart to identify 10 more and 10 less. Students may also create an image like this to represent a portion of a hundreds chart to solve for 10 more and 10 less.

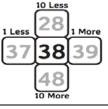


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Use place value understanding and properties of operations to add and subtract (Standards 4–6).

**Standard 1.NBT.6** Subtract multiples of 10 in the range 10–90 from multiples of 10 in the range 10–90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.

Concepts and Skills to Master

- Subtract multiples of 10 from multiples of 10 in the range 10–90 to find the difference (70 40 = 30)
- Use concrete models or drawings to represent differences of multiples of 10
- Use strategies based on place value to subtract multiples of ten (7 tens minus 4 tens)
- Use strategies based on properties of operations and/or the relationship between addition and subtraction to subtract multiples of ten (80 70 as an unknown addend addition problem, 70 + ? = 80, reason that one ten must be added to 70 to make 80, so 80 70 = 10)
- Connect the strategy used to a written method and explain the reasoning used when subtracting multiples of 10

Teacher Note: First graders are not expected to compute differences of two digit numbers other than multiples of ten (decade numbers including 10, 20, 30, 40, 50, 60, 70, 80, 90).

Related Standards: Current Grade Level	Related Standards: Future Grade Level	
<ul> <li>1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones</li> <li>1.NBT.4 Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10</li> <li>1.NBT.5 Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.</li> <li>1.OA.4 Understand subtraction as an unknown-addend problems</li> </ul>	<ul> <li>2.NBT.5 Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction</li> <li>2.NBT.8 Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900</li> <li>2.MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies</li> <li>3.NBT.2 Fluently add and subtract within 1,000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction</li> </ul>	
Critical Background Knowledge from Previous Grade Levels		
Relate counting to addition and subtraction (1.OA.5)		
Solve addition and subtraction word problems within 10 (K.OA.2)		
Academic Vocabulary		
less, difference, ten, digit(s), subtract, decade numbers		
Suggested Strategies		
<ul> <li>Use concrete models such as hundred charts, base ten blocks, and ten frames to subtract multiples of 10 from decade numbers</li> </ul>		
Use drawings such as number lines to subtract multiples of 10 from decade numbers		
Use place value strategies to subtract multiples of 10 from decade numbers		
<ul> <li>Use related addition facts to subtract multiples of 10 from decade numbers</li> </ul>		

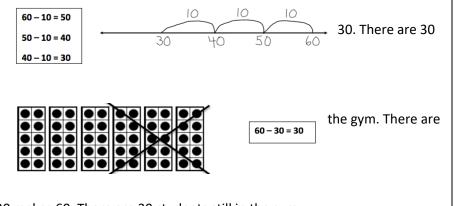
Grade 1

#### Suggested Models

# Example: There are 60 students in the gym. 30 students leave. How many students are still in the gym?

## Student A

I used a number line. I started at 60 and moved back 3 jumps of 10 and landed on students left.



# Student B

I had 6 ten frames- that's 60. I removed three ten frames because 30 students left 30 students left in the gym.

# Student C

I thought, "30 and what makes 60?". I know 3 and 3 is 6. So, I thought that 30 and 30 makes 60. There are 30 students still in the gym.

Image and text source: <a href="http://www.dpi.state.nc.us/docs/curriculum/mathematics/scos/1.pdf">http://www.dpi.state.nc.us/docs/curriculum/mathematics/scos/1.pdf</a>

Measure lengths indirectly and by iterating length units (Standards 1–2).		
Standard 1.MD.1 Order three objects by length; compare the lengths of two objects indirectly by using a third object.		
Concepts and Skills to Master		
• Understand that three objects can be compared with common measurable	attributes	
• Order objects from longest/tallest to shortest, or shortest to longest/tallest		
• Directly compare two objects to a third object. Use those comparisons to in	directly compare the two objects. (The book is longer than the pencil. The	
crayon is shorter than the pencil. Therefore, the crayon is shorter than the	pook.)	
Teacher Note: First grade students continue to use direct comparison to compa		
attribute in two objects without using a standard measuring tool. For example,		
third object can be used as an intermediary, allowing indirect comparison. For		
as, longer than, and shorter than their forearm. They will know that the object	s longer than their forearm are also longer than the objects shorter than their	
forearm.		
Related Standards: Current Grade Level	Related Standards: Future Grade Levels	
<b>1.MD.2</b> Express the length of an object as a whole number of length units by	<b>2.MD.1</b> Measure the length of an object by selecting and using appropriate	
laying multiple copies of a shorter object end to end	tools	
<b>1.MD.4</b> Organize, represent and interpret data with up to three data points.	<b>2.MD.4</b> Measure to determine how much longer one object is than another,	
Ask and answer questions about how many more or less in one category than in another	expressing the length difference in terms of a standard length unit	
	3.MD.4 Generate measurement data by measuring lengths	
<ul> <li>Critical Background Knowledge from Previous Grade Levels</li> <li>Describe measurable attributes of objects, such as length (K.MD.1)</li> </ul>		
	e which object has "more of"/"less of" the attribute, and describe the	
<ul> <li>Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the length of two pencils and describe one as shorter or longer (K.MD.2)</li> </ul>		
Academic Vocabulary		
measure, order, first, second, third, length, height, more, less, longer than, tall	er than, shorter than, compare	
Suggested Models	Suggested Strategies	
Sample Question: The snake handler is trying to put the snakes in order from	• Given three objects order them from the tallest to shortest and shortest to	
shortest to longest. She knows that the red snake is longer than the green	tallest	
snake. She also knows that the green snake is longer than the blue snake. In	<ul> <li>Compare heights of three classmates</li> </ul>	
what order should she put the snakes?	Build objects that are longer or shorter than a given object	
Custos	• Use tape on the floor, a line on a page, or string to measure and compare	
Snakes	objects	
Shortest 🔶 Longest		
Blue Green Red		

Image Source: http://www.dpi.state.nc.us/docs/curriculum/mathematics/scos/1.pdf

Measure lengths indirectly and by iterating length units (Standards 1–2	).		
Standard 1.MD.2 Express the length of an object as a whole number of	length units, by laying multiple cop	pies of a shorter object (the length unit) end to end;	
understand that the length measurement of an object is the number of	same-size length units that span it	with no gaps or overlaps. Limit to contexts where	
the object being measured is spanned by a whole number of length unit	ts with no gaps or overlaps.		
Concepts and Skills to Master			
Understand that to measure an object, one must use the same unit	of measurement, end-to-end, with	no gaps or overlaps	
• Measure the length of a variety of objects using non-standard tools	such as paper clips, linking cubes, o	circle counters, etc.	
• Record the length of objects with a whole number and label of an a	ppropriate nonstandard unit		
Teacher Note: Though this standard does not directly address comparis	son, students may use the same uni	it to measure both items, and use the information	
to draw conclusions about the length of the two objects. Students are r	not expected to measure with stand	dard units until second grade.	
Related Standards: Current Grade Level	Related Standards: Future Grade	Levels	
<b>1.MD.1</b> Order three objects by length; compare the lengths of two	2.MD.1, 2.MD.2, 2.MD.3, 2.MD.4	Measure and estimate lengths in standard units	
objects indirectly by using a third object	2.MD.5, 2.MD.6 Relate addition	and subtraction to length; Represent lengths on a	
<b>1.NBT.1</b> Count to 120, represent a number of objects with a written	number line		
numeral		urement data by measuring lengths of several	
	objects		
	<b>3.MD.6</b> Measure area by countin	ng unit squares	
Critical Background Knowledge from Previous Grade Levels	(		
• Describe measurable attributes of objects, such as length or weight	. ,		
<ul> <li>Directly compare two objects with a measurable attribute in common</li> <li>Understand the relationship between surplus and supertition</li> </ul>	-	of"/"less of" the attribute (K.MD.2)	
Understand the relationship between numbers and quantities conn	ect counting to cardinality (K.CC.4)		
Academic Vocabulary			
unit, measure, gap, overlap, length			
Suggested Models		Suggested Strategies	
Example: Which row is longer?		<ul> <li>Use a variety of manipulatives (paper clips, linking cubes, teddy bear counters, etc.) as</li> </ul>	
		tools when measuring objects	
Student Incorrect Response: The row with 6 sticks is longer. Row B is longer.			
Student Correct Response: They are both the same length. See, they match up end to end.			
Researchers showed children two rows of matches. Although, from the adult perspective, the lengths of • Measure the same object using different			
the rows were the same, many children argued that the row with 6 matches was longer because it had nonstandard units			
more matches. They counted units (matches), assigning a number to a discrete attribute (cardinality). In • Have students use their own feet to measure			
measuring continuous attributes, the sizes of the units (white and dark matches) must be considered. distance (see the book, "How Big is a Foot?")			
First grade students can learn that objects used as basic units of measurement must be the same size.			
Image Source: http://www.dpi.state.nc.us/docs/curriculum/mathematics/scos/1.pdf			

Tell and write time (Standard 3).		
<b>Standard 1.MD.3</b> Tell and write time in hours and half-hours using analog a	and digital clocks.	
Concepts and Skills to Master		
• Distinguish the difference between the minute and hour hands on an ar	nalog clock	
• Tell time on analog and digital clocks to the hour and half hour		
• Understand the relationship between the hour and minute hands as the	ey move around the clock	
• Represent time displayed in a digital format on an analog clock and time	e displayed on an analog in a digital format	
Related Standards: Current Grade Level	Related Standards: Future Grade Level	
<b>1.G.3</b> Partition circles into two equal shares. Describe the shares using the word halves	<b>2. MD.7</b> Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.	
	<b>3.MD.1</b> Tell and write time to the nearest minute and measure time intervals in	
	minutes. Solve word problems involving addition and subtraction of time intervals	
	in minutes, for example, by representing the problem on a number line diagram	
Critical Background Knowledge		
<ul> <li>Students are initially introduced to time in first grade. There are no kind</li> </ul>	dergarten standards related to time.	
• Students may have had informal experience with time in relation to dail	<b>.</b>	
Academic Vocabulary		
time, hour, half hour, minute, minute hand, hour hand, analog clock, digital	l clock, o'clock, thirty (for example, "six"-thirty, "seven"-thirty), half past	
Suggested Models	Suggested Strategies	
	<ul> <li>Manipulate a physical clock to represent time in hours and half</li> </ul>	
	hours	
	Manipulate a virtual clock to represent time in hours and half hours	
	<ul> <li>Match times on digital and analog clocks</li> </ul>	
	Apply time to real world situations (class schedule, school events,	
etc.)		
All of these clocks indicte the hour of "two", although they look slightly d	lifferent.	
This is an important idea for students as they learn to tell time.		
Image Source: http://www.dpi.state.nc.us/docs/curriculum/mathematics/s	scos/1.pdf	

Measurement and Data		Core Guide	Grade	
Represent and interpret data (Standard	4).			
		up to three categories; ask and answer quest	ons about the total number of data points, how	
many in each category, and how many m	nore or less are in one	category than in another.		
Concepts and Skills to Master				
<ul> <li>Organize given data with up to three</li> <li>Represent data with up to three cate</li> <li>Interpret data with up to three cates</li> <li>Ask and answer questions about the than in another?).</li> <li>Use measurement vocabulary to analyze the second s</li></ul>	egories ories total number of data	points (For example, How many in each categ	ory? How many more or less are in one category	
Teacher Note: There is no single correct	way to represent cates	gorical data. First grade students are not requ	ired to use any specific format. However,	
students should be familiar with mark sc	hemes such as tally ma	arks, pictorial representations, etc. A format t	hat might be useful in first grade is a picture	
graph in which one picture represents or	ne object. The Standar	ds in grades 1–3 do not require students to ga	ther categorical data.	
Related Standards: Current Grade Level		Related Standards: Future Grade Lev		
<b>1.OA.1</b> Use addition and subtraction wit	hin 20 to solve word		bar graph with single-unit scale to represent a	
	problems data set with up to four categories			
	<ul><li>1.OA.2 Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20</li><li>2.OA.1 Use addition and subtraction within 100 to solve one- and two-step word problems</li></ul>			
Critical Background Knowledge from Pre				
Understand the relationship between	n numbers and quantit	ies; connect counting to cardinality (K.CC.4)		
• Count to answer how many up to 20	(K.CC.5)			
Academic Vocabulary				
organize, sort, classify, group, graph, cat	egory, attribute, less tl	han, more than, fewer, title, labels, data, mos	t, least	
Suggested Models			Suggested Strategies	
Sorting Categorical Data	What is you	ur favorite flavor of ice cream?	• Think about survey questions to pose and	
	Chocolate	Amy Ethan Dylan Emma Ryan Elijah Ava Brittany THOMAS Nathan 12	<ul> <li>limit responses to three categories (see Suggested Model on the left)</li> <li>Create a table or chart to organize data</li> <li>Use tally marks to collect data</li> </ul>	
	Vanilla	sarah Maria Brian Katie Kilty 5	<ul> <li>Ask questions to each other about data collected</li> </ul>	
7 8	Strawberry	Rodney Brandon Darrell Mia Tonya Jose 6		
The two category counts, 7and 8, are a numerical summary of the data.12 people liked chocolate. Chocolate has the most votes.Vanilla has 5 votes. 1 more vote and it can tie with strawberry.				
Image Sources: <a href="http://www.dpi.state.nc.us/docs/curriculum/mathematics/scos/1.pdf">https://commoncoretools.files.wordpress.com/2011/06/ccss_progression_md_k5_2011_06_20.pdf</a>				
1.MD.4				

Identify the value of coins (Standard 5).	
	arters and know their comparative values. (For example, a dime is of greater value than
a nickel.) Use appropriate notation to designate a coin's value. (For ex	
Concepts and Skills to Master	
• Recognize names and identify values of pennies, nickels, dimes, an	nd quarters
• Compare values of coins (a penny is of less value than a quarter, et	tc.)
• Use the cents symbol to write the value of a penny, a nickel, a dim	e, and a quarter (1¢, 5¢, 10¢, 25¢)
Related Standards: Current Grade Level	Related Standards: Future Grade Levels
<b>1.NBT.3</b> Compare numbers using the symbols >, =, and <	<ul> <li>2.MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and \$ symbols appropriately. For example, if you have 2 dimes and 3 pennies, how many cents do you have?</li> <li>The context of money will be use when working on operations in all future grade levels</li> </ul>
Critical Background Knowledge from Previous Grade Levels	
<ul> <li>Students are initially introduced to money in first grade. There are</li> <li>Students may have had informal experience with money in relation</li> <li>Compare two numbers using "greater than," "less than," or "equal Academic Vocabulary</li> </ul>	n to daily activities (counting change in a piggy bank, buying candy at the store, etc.)
penny, nickel, dime, quarter, coin, cents, ¢, value, compare, greater, le	229
Suggested Models	Suggested Strategies
• Expose students to older and newer physical coins	<ul> <li>Relate physical coins to images of coins</li> <li>Match coins' notations and values to images of coins or physical coins</li> <li>Use physical coins to compare images, size, and color</li> </ul>
• Expose students to the front and back sides of the coins	

Reason with shapes and their attributes (Standards 1–3).         Standard 1.G.1 Distinguish between defining attributes (for example, triangles are closed and three-sided) versus non-defining attributes (for example, color, orientation, overall size); build and draw shapes that possess defining attributes.         Concepts and Skills to Master         • Distinguish between examples of geometric shapes (closed figures) and non-geometric shapes (open figures)         • Understand that defining attributes are those that determine the name of the shape (color, orientation, overall size, etc.)         • Understand that non-defining attributes have no impact on the name of the shape (color, orientation, overall size, etc.)         • Understand that non-defining attributes have no impact on the name of the shape (color, orientation, overall size, etc.)         • Identify shapes (see Academic Vocabulary below for list of shapes by their defining attributes as opposed to their non-defining attributes         • Identify shapes (accuracy of drawings may be limited by a student's filture Grade Levels         I.G.2 Compose 2-D and 3-D shapes to create composite shapes         I.G.3 Parition circles and rectangles into two and four equal shares         Sol.1 Understand that shapes in different categories may share attributes, and that shapes (inc.)         • Correctly name shapes regardles of their orientations or overall sizes (K.G.2)         • Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)         • Model and create shapes (K.G.5)         • Student work with squares, circle, triangle, nec	candard 1.G.1 Distinguish between defining attributes (for example, tri rientation, overall size); build and draw shapes that possess defining at poncepts and Skills to Master Distinguish between examples of geometric shapes (closed figures) an Understand that defining attributes are those that determine the nam	tributes. nd non-geometric shapes (open figures) ne of the shape (number of sides/angles, etc.) of the shape (color, orientation, overall size, etc.)
orientation, overall size): build and draw shapes that possess defining attributes.         Concepts and Skills to Master         Distinguish between examples of geometric shapes (closed figures) and non-geometric shapes (open figures)         Understand that defining attributes are those that determine the name of the shape (number of sides/angles, etc.)         Understand that non-defining attributes have no impact on the name of the shape (number of sides/angles, etc.)         Understand that non-defining attributes have no impact on the name of the shape (number of sides/angles, etc.)         Understand that non-defining attributes have no impact on the name of the shape (clor, orientation, overall size, etc.)         Identify shapes (see Academic Vocabulary below for list of shapes) by their defining attributes as opposed to their non-defining attributes         Draw and build shapes (accuracy of drawings may be limited by a student's fine motor skills; students are not expected to draw three-dimensional shapes)         Related Standards: Current for ade Level       Related Standards: Fururent Grade Levels         1G.2 Compose 2-D and 3-D shapes to create composite shapes       2.G.1 Recognize and draw shapes having specified attributes         1G.3 Partition circles and rectangles from Previous Grade Levels       2.G.1 Recognize and draw shapes in alignes rectangory         Critical Background Knowledge from Previous Grade Levels       2.G.1 Recognize and fave shapes in kindergarten         Academic Vocabulary       Sugare, circle, triangle, rectangles, hexagon, cube, cone, cylinder, sphere, flat, s	rientation, overall size); build and draw shapes that possess defining at oncepts and Skills to Master Distinguish between examples of geometric shapes (closed figures) an Understand that defining attributes are those that determine the nam	tributes. nd non-geometric shapes (open figures) ne of the shape (number of sides/angles, etc.) of the shape (color, orientation, overall size, etc.)
Concepts and Skills to Master         Distinguish between examples of geometric shapes (closed figures) and non-geometric shapes (open figures)         Understand that defining attributes are those that determine the name of the shape (number of sides/angles, etc.)         Understand that defining attributes have no impact on the name of the shape (clor, orientation, overall size, etc.)         Understand that defining attributes have no impact on the name of the shape (clor, orientation, overall size, etc.)         Understand that defining attributes have no impact on the name of the shape (clor, orientation, overall size, etc.)         Identify shapes (see Academic Vocabulary below for list of shapes) by their defining attributes as opposed to their non-defining attributes         I.G.2 Compose 2-D and 3-D shapes to create composite shapes         I.G.3 Parition circles and rectangles into two and four equal shares         2.G.1 Understand that shapes in different categories may share attributes, and that the shared attributes can define a larger category         Critical Background Knowledge from Previous Grade Levels         Correctly name shapes regardless of their orientations or overall sizes (K.G.2)         Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)         Model and create shapes (K.G.5)         Students work with squares, circle, triangle, rectangle, nexagon, cube, cone, cylinder, sphere, flat, solid, two-dimensional, three-dimensional, build, create, draw, attribute, defining attribute, non-defining attribute, dises diffuere, isdes, corners/vertices, straight, round Shapes new to first g	oncepts and Skills to Master Distinguish between examples of geometric shapes (closed figures) an Understand that defining attributes are those that determine the nam	nd non-geometric shapes (open figures) ne of the shape (number of sides/angles, etc.) of the shape (color, orientation, overall size, etc.)
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<ul> <li>Understand that non-defining attributes have no impact on the name of the shape (color, orientation, overall size, etc.)</li> <li>Identify shapes (see Academic Vocabulary below for list of shapes) by their defining attributes as opposed to their non-defining attributes</li> <li>Draw and build shapes (accuracy of drawings may be limited by a student's fine motor skills; students are not expected to draw three-dimensional shapes)</li> <li>Related Standards: Current Grade Level</li> <li>Related Standards: Future Grade Levels</li> <li>C.G.1 Recognize and draw shapes having specified attributes</li> <li>G.G.1 Understand that shapes in different categories may share attributes, and that the share dattributes can define a larger category</li> <li>Correctly name shapes regardless of their orientations or overall sizes (K.G.2)</li> <li>Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)</li> <li>Model and create shapes (K.G.5)</li> <li>Students work with squares, circle, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres in kindergarten</li> <li>Academic Vocabulary</li> <li>Suggested Models</li> <li>Suggested Strategies</li> <li>View sinilar shapes names, defining attributes, shape pictures, and physical shape models</li> <li>View sinilar shapes represented in various orientations, size, colors. Discuss the similar defining attributes</li> <li>View sinilar shapes represented in various orientations, size, colors. Discuss the similar defining attributes which allows shapes to be identified by their name, regardless of their non-defining attributes. Anape using defining attributes. The shape suggest suggest suggest suggest suggest suggest suggesting attributes. Shape pictures, and physical shape models<td></td><td>of the shape (color, orientation, overall size, etc.)</td></li></ul>		of the shape (color, orientation, overall size, etc.)
<ul> <li>Identify shapes (see Academic Vocabulary below for list of shapes) by their defining attributes as opposed to their non-defining attributes</li> <li>Draw and build shapes (accuracy of drawings may be limited by a student's fine motor skills; students are not expected to draw three-dimensional shapes).</li> <li>Related Standards: Current Grade Levels</li> <li>2.6.1 Recognize and draw shapes having specified attributes</li> <li>3.6.1 Duderstand that shapes in different categories may share attributes, and that the shared attributes can define a larger category</li> <li>Correctly name shapes regardless of their orientations or overall sizes (K.G.2)</li> <li>Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)</li> <li>Model and create shapes (K.G.5)</li> <li>Students work with squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres in kindergarten</li> <li>Academic Vocabulary</li> <li>square, circle, triangle, rectangle, hexagon, cube, cone, cylinder, sphere, flat, solid, two-dimensional, build, create, draw, attribute, defining attribute, non-defining attribute, closed figure, sides, corrers/vertices, straight, round</li> <li>Shapes new to first grade: trapezoid, half-circle, quarter-circle, rectangular prism</li> <li>Suggested Models</li> <li>Suggested Models</li> <li>Suggested Strategies</li> <li>Urwe attributes, shape pictures, and physical shape manes, defining attributes, shape pictures, and physical shape models</li> <li>View similar shapes reparesented in various orientations, sizes, colors. Discuss the similar defining attributes which allows shapes to be identified by their name, regardless of their non-defining attributes. Anape using defining attributes which allows shapes to be identified by their name, regardless of their non-defining attributes and provide additional</li> <li>View student share sorting rules with classmates and provide additional</li> </ul>	Understand that non-defining attributes have no impact on the name	
<ul> <li>braw and build shapes (accuracy of drawings may be limited by a student's fine motor skills; students are not expected to draw three-dimensional shapes).</li> <li>Related Standards: Current Grade Level</li> <li>Related Standards: Future Grade Levels</li> <li>2.6.1 Recognize and draw shapes having specified attributes</li> <li>3.6.1 Understand that shapes in different categories may share attributes, and that the shared attributes can define a larger category</li> <li>Critical Background Knowledge from Previous Grade Levels</li> <li>Correctly name shapes regardless of their orientations or overall sizes (K.G.2)</li> <li>Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)</li> <li>Model and create shapes (K.G.5)</li> <li>Students work with squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres in kindergarten</li> <li>Academic Vocabulary</li> <li>square, circle, triangle, rectangle, hexagon, cube, cone, cylinder, sphere, flat, solid, two-dimensional, three-dimensional, build, create, draw, attribute, defining attribute, non-defining attribute, closed figure, sides, corners/vertices, straight, round</li> <li>Shapes new to first grade: trapezoid, half-circle, quarter-circle, rectangular prism</li> <li>Suggested Models</li> <li>Suggested Models</li> <li>Suggested Strategies</li> <li>Orraw/reproduce shapes in the air, in sand, in clay, etc. or model with components such as geoboards, sticks, marshmallows, pipe cleaners, etc. give a defining attribute</li> <li>Move flexibly between shapes rous orientations, sizes, colors. Discuss the similar shapes ropersented in various orientations, sizes, colors. Discuss the similar shape soft rule forming attributes</li> <li>View similar shapes regreened rules for sorting shapes using defining attributes. Have students share sorting rules with classmates and provide additional</li> </ul>		their defining attributes as opposed to their non-defining attributes
Related Standards: Current Grade Level       Related Standards: Future Grade Levels         1.G.2 Compose 2-D and 3-D shapes to create composite shapes       1.G.3 Partition circles and rectangles into two and four equal shares         1.G.3 Partition circles and rectangles into two and four equal shares       2.G.1 Recognize and draw shapes having specified attributes         1.G.4 Partition circles and rectangles into two and four equal shares       3.G.1 Understand that shapes in different categories may share attributes, and that the shared attributes compare, and sort two- and three-dimensional shapes (K.G.2)         • Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)       • Model and create shapes (K.G.5)         • Students work with squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres in kindergarten         Academic Vocabulary       square, circle, triangle, rectangle, hexagon, cube, cone, cylinder, sphere, flat, solid, two-dimensional, three-dimensional, build, create, draw, attribute, defining attribute, non-defining attribute, closed figure, sides, corners/vertices, straight, round         Shapes new to first grade: trapezoid, half-circle, quarter-circle, rectangular prism         Suggested Models       • Draw/reproduce shapes in the air, in sand, in clay, etc. or model with components such as geoboards, sticks, marshmallows, pipe cleaners, etc. give a a defining attribute         • Draw/reproduce shapes in the air, in sand, in clay, etc. or model with components such as geoboards, sticks, marshmallows, pipe cleaners, etc. give a defining attribute         Suggested Models       • Draw/repr		
1.6.2 Compose 2-D and 3-D shapes to create composite shapes       2.6.1 Recognize and draw shapes having specified attributes         1.6.3 Partition circles and rectangles into two and four equal shares       2.6.1 Recognize and draw shapes having specified attributes         3.6.1 Understand that shapes in different categories may share attributes, and that the shared attributes can define a larger category         Critical Background Knowledge from Previous Grade Levels         • Correctly name shapes regardless of their orientations or overall sizes (K.G.2)         • Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)         • Model and create shapes (K.G.5)         • Students work with squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres in kindergarten         Academic Vocabulary         square, circle, triangle, rectangle, hexagon, cube, cone, cylinder, sphere, flat, solid, two-dimensional, three-dimensional, build, create, draw, attribute, defining attribute, non-defining attribute, closed figure, sides, corners/vertices, straight, round         Shapes new to first grade: trapezoid, half-circle, quarter-circle, rectangular prism         Suggested Models         • Draw/reproduce shapes in the air, in sand, in clay, etc. or model with components such as geoboards, sticks, marshmallows, pipe cleaners, etc. given a defining attribute         • Oreate student-generated rules for sorting shape to be identified by their name, regardless of their non-defining attributes.         • View similar shapes represented in various orientations, sizes, colors. Di		
<b>1.6.3</b> Partition circles and rectangles into two and four equal shares <b>3.6.1</b> Understand that shapes in different categories may share attributes, and that the shared attributes can define a larger category         Critical Background Knowledge from Previous Grade Levels       •         • Correctly name shapes regardless of their orientations or overall sizes (K.G.2)       •         • Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)       •         • Model and create shapes (K.G.5)       •         • Students work with squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres in kindergarten <b>Academic Vocabulary</b> square, circle, triangle, rectangle, nexagon, cube, cone, cylinder, sphere, flat, solid, two-dimensional, three-dimensional, build, create, draw, attribute, defining attribute, non-defining attribute, closed figure, sides, corners/vertices, straight, round         Suggested Models       Suggested Strategies         • Draw/reproduce shape in the air, in sand, in clay, etc. or model with components such as geoboards, sticks, marshmallows, pipe cleaners, etc. given a defining attribute         • Move flexibly between shape names, defining attributes, shape pictures, and physical shape models         • View similar defining attributes which allows shapes to be identified by their name, regardless of their non-defining attributes.         • View similar defining attributes which allows shapes to be identified by their name, regardless of their non-defining attributes.         • View similar defining attributes which allo		
that the shared attributes can define a larger category         Critical Background Knowledge from Previous Grade Levels         Correctly name shapes regardless of their orientations or overall sizes (K.G.2)         Analyze, compare, and sort two- and three-dimensional shapes (K.G.4)         Model and create shapes (K.G.5)         Students work with squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres in kindergarten         Academic Vocabulary         square, circle, triangle, rectangle, hexagon, cube, cone, cylinder, sphere, flat, solid, two-dimensional, three-dimensional, build, create, draw, attribute, defining attribute, non-defining attribute, closed figure, sides, corners/vertices, straight, round         Shapes new to first grade: trapezoid, half-circle, quarter-circle, rectangular prism         Suggested Models         Suggested Strategies         Student may say, "I know that this shape is a triangle because it has 3		
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Reason with shapes and their attributes (Standards 1–3).				
<ul> <li>Standard 1.G.2 Compose shapes.         <ul> <li>a. Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half circles, and quarter-circles) to create a composite shape, and compose new shapes from the composite shape.</li> <li>b. Compose three-dimensional shapes (cubes, right rectangular prisms, right circular cones, and right circular cylinders) to create a composite shape, and compose new shapes from the composite shape.</li> </ul> </li> </ul>				
Concepts and Skills to Master				
<ul> <li>Create composite shapes (shapes built from more than one shape) made up of two or more geometric shapes</li> <li>Use composite shapes to create new composite shapes (add additional triangles to a rectangle created from two triangles to create a trapezoid, see below)</li> <li>Notice smaller shapes within a larger existing shape (see how two triangles make a square); relate composite shapes to part-whole relationships</li> <li>Describe properties of original and composite shapes using informal language such as corner, point, side, etc.</li> <li>Perceive a combination of shapes as a single new shape (identify a composite shape as a unit created from smaller units)</li> </ul>				
Teacher Note: This is a concrete standard. Students should informally explore measurement concepts and provides students with opportunities to informal shapes supports composing and decomposing numbers (as six triangles comp partitioning shapes for development of fraction understanding.				
Related Standards: Current Grade Level	Related Standards: Future Grade Levels			
<ul> <li>1.G.1 Build and draw shapes that possess defining attributes</li> <li>1.G.3 Partition circles and rectangles into two and four equal shares; describe the shares as halves, fourths, and quarters</li> <li>1.MD.2 Measure length by iteration</li> <li>2.G.2 Partition into rows and columns and count to find the total</li> <li>2.G.3 Partition circles and rectangles into two, three, and four equal share describe the shares as halves, thirds, half of, etc.</li> <li>3.G.2 Partition shapes into parts with equal areas and express the area of part as a unit fraction of the whole</li> </ul>				
Critical Background Knowledge from Previous Grade Levels				
<ul> <li>Compose simple shapes to form larger shapes (K.G.6)</li> <li>Identify and describe shapes, including squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres (K.G.1–3)</li> </ul>				
Academic Vocabulary				
compose, two-dimensional, three-dimensional, rectangle, square, trapezoid, triangle, half circle, quarter-circle, cube, rectangular prism, cone, cylinder				
Suggested Models Suggested Strategies				
	<ul> <li>Use manipulatives such as pattern blocks, tangrams, paper shapes or blocks to create, build, and add to shapes</li> <li>Solve puzzles or create pictures from various two-dimensional and three-dimensional shapes</li> </ul>			
Image sources: <u>http://commoncoretools.me/wp-content/uploads/2014/12/ccss_progression_gk6_2014_12_27.pdf</u> <u>http://www.ncpublicschools.org/docs/curriculum/mathematics/scos/1.pdf</u>				

Core Guide

Grade 1

Geometry

Core Guide Grade 1 Geometry Reason with shapes and their attributes (Standards 1–3). Standard 1.G.3 Partition circles and rectangles into two and four equal shares; describe the shares using the words halves, fourths, and quarters; and use the phrases half of, fourth of, and quarter of. Describe the whole as two or four of the shares. Understand that, for these examples, decomposing into more equal shares creates smaller shares. Concepts and Skills to Master • Recognize when shares are and are not equal Partition circles and rectangles into two equal shares or four equal shares • Describe the whole as two shares when working with halves or as four shares when working with fourths/quarters • Understand that the word halves is used to describe two equal shares that compose the whole (meaning that there are two parts and those two parts must be equal in size) • Understand that the words fourths and guarters are used to describe four equal shares that compose the whole (meaning that there are four parts and those four parts must be equal in size) • Reason that as the number of equal shares in the whole increases, the size of the share decreases (fourths/quarters are smaller than halves because the whole has been partitioned into more equal parts) Teacher Note: Students need only explore fraction concepts using rectangles and circles. First grade students verbally use the words partition (not divide), halves, fourths, and quarters and the phrases half of, quarter of to describe their thinking. First grade students are not expected to use or recognize fraction notation (such as %). Fractional notation begins in third grade. Emphasis should be placed upon the relationship between the shares and the whole. Students should be given extensive opportunities to partition circles and rectangles rather than just identifying shares of pre-partitioned shapes. Related Standards: Current Grade Level Related Standards: Future Grade Levels **2.G.3** Partition circles and rectangles into two, three, and four equal shares; describe the shares **1.G.2** Compose two- and three-dimensional shapes to create a composite shape 3.NF.1 Understand unit fractions **1.MD.3** Tell and write time in hours and half-hours **3.NF.2** Understand a fraction as a number on the number line. **3.NF.3** Explain equivalence of fractions and compare fractions by reasoning about their size **3.G.2** Partition shapes into parts with equal areas and express each part as a unit fraction Critical Background Knowledge from Previous Grade Levels • Compose simple shapes to form larger shapes (K.G.6) • Identify and describe shapes including squares, circles, triangles, rectangles (K.G.1–3) • Notice smaller shapes within a larger existing shape (see how two triangles make a square) (1.G.2) Academic Vocabulary circle, rectangle, partition, decompose, shares, equal shares, halves, fourths, quarters, half of, fourth of, quarter of, whole Suggested Models Suggested Strategies • Partition regions into equal shares using a context (for example: cookies, pies, pizza, brownies, crackers, grass area) • Sort shapes that are partitioned into equal shares and shares that are not equal • Use manipulatives such as geoboards, paper rectangles and circles, food, etc. to partition shapes • Use context to compare the relative size of halves and fourths (Would you rather have half of this candy bar or a fourth of the same candy bar?)